

**ROUTING IN ACCUMULATIVE MULTI-HOP
NETWORKS**

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ABSTRACT

- This paper investigates the problem of finding optimal paths in single-source single-destination accumulative multihop networks. We consider a single source that communicates to a single destination assisted by several relays through multiple hops. At each hop, only one node transmits, while all the other nodes receive the transmitted signal, and store it after processing/decoding and mixing it with the signals received in previous hops.
- That is, we consider that terminals make use of advanced energy accumulation transmission/reception techniques, such as maximal ratio combining reception of repetition codes, or information accumulation with rateless codes. Accumulative techniques increase communication reliability, reduce energy consumption, and decrease latency.

CONT...

- We investigate the properties that a routing metric must satisfy in these accumulative networks to guarantee that optimal paths can be computed with Dijkstra's algorithm.
- We model the problem of routing in accumulative multi-hop networks, as the problem of routing in a hyper graph. We show that optimality properties in a traditional multi-hop network (monotonicity and isotonicity) are no longer useful and derive a new set of sufficient conditions for optimality. We illustrate these results by studying the minimum energy routing problem in static accumulative multi-hop networks for different forwarding strategies at relays.



EXISTING SYSTEM

- The problem of routing in traditional multi-hop (TM) communication networks, where each relay node only listens to the immediately previous node is quite well understood today.
- For the purpose of routing, these networks are well modeled by directed graphs. Given a routing metric criteria, the optimality conditions that guarantee that efficient path search algorithms, such as Dijkstra's algorithm.

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PROPOSED SYSTEM

- The DF EAM algorithm can be seen as a low complexity heuristic routing solution for the DF AM network. Other heuristic algorithm for the DF AM network have been Proposed.
- To that end, we focus mainly on decode-and-forward (DF) based relaying strategies. DF relay nodes decode the source message completely by accumulating energy, or information from all previous transmissions.

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HARDWARE REQUIREMENTS

- Processor - Pentium-IV
- Speed - 1.1 Ghz
- RAM - 256MB(min)
- Hard Disk - 20 GB
- Key Board - Standard Windows Keyboard
- Mouse - Two or Three Button Mouse
- Monitor - SVGA

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SOFTWARE REQUIREMENTS

- Tool - Network Simulator-2
- Operating system - LINUX
- Front end - OTCL (Object Oriented Tool Command Language)

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