

**System design for predictive road-traffic
information delivery using edge-cloud
computing**

MICANS INFOTECH

Abstract

- ▶ This paper presents a novel system architecture for predictive road traffic information delivery in which computing resources at the network edge and the central cloud are cooperatively used to analyze sensing data collected by vehicles on the road.
- ▶ In this paper, we also present the mathematical problem formulation of the proposed system architecture for ensuring that the system could successfully deliver road-traffic information at real time without overflowed computational and network loads. The numerical examination using a real dataset and a realistic network emulator validates our system.

Existing system

- Such information would help drivers optimize their route in terms of traveling time and fuel consumption. Predictive information on future road traffic would be more useful than current and past information because it would support more dynamic route choices as it would drivers to see how road traffic will likely change in the near future.
- There have been many technical efforts to enable delivery of such fine-grained and predictive information.

MICANS INFOTECH

Disadvantages

- ▶ The cloud assisted Internet of Vehicles (IoV) is thus a promising architecture for delivering fine-grained and predictive information on road traffic conditions to vehicles.
- ▶ It is particularly problematic for self-driving vehicles, which can make quicker decisions based on realtime road traffic conditions than human drivers

MICANS INFOTECH

Proposed system

- ▶ In this paper, we also present the mathematical problem formulation of the proposed system architecture for ensuring that the system could successfully deliver road-traffic information at realtime without overflowed computational and network loads.
- ▶ The numerical examination using a real dataset and a realistic network emulator validates our system.

MICANS INFOTECH

Advantages

- ▶ fine-grained information on road traffic conditions to vehicles is a straightforward solution to the congestion problem. Such information would help drivers optimize their route in terms of traveling time and fuel consumption.
- ▶ Predictive information on future road traffic would be more useful than current and past information because it would support more dynamic route choices as it would drivers to see how road traffic will likely change in the near future. There have been many technical efforts to enable delivery of such fine-grained and predictive information.

MICANS INFOTECH

Hardware Requirements

- ▶ Processor :Intel Pentium IV 1GHz
- ▶ RAM :256MB (Min)
- ▶ Hard Drive :5GB free space
- ▶ Monitor :1024 * 768, High Color inch
- ▶ Mouse :Scroll Mouse(Logitech)
- ▶ Keyboard :104 keys

MICANS INFOTECH

Software requirements

- ▶ Processor :Intel Pentium IV 1GHz
- ▶ RAM :256MB (Min)
- ▶ Hard Drive :5GB free space
- ▶ Monitor :1024 * 768, High Color inch
- ▶ Mouse :Scroll Mouse(Logitech)
- ▶ Keyboard :104 keys

MICANS INFOTECH

conclusion

- ▶ This paper presented a novel system architecture for predictive road-traffic information delivery in which computing resources at the network edge and the central cloud are cooperatively used to analyze sensing data collected by vehicles on the road.
- ▶ We also presented the mathematical problem formulation of the proposed system architecture for ensuring that the system could ensure realtime delivery and prediction accuracy without overflowed computational and network loads. In the numerical examination using a real dataset and a realistic network emulator.
- ▶ we confirmed that, by setting the sampling rates of data transferred from the edge servers to the cloud server with and without conversion from raw data to the structured one appropriately, our system could outperform the conventional system and we could find out suitable parameters for ensuring realtime delivery and prediction accuracy without overflowed computational and network load. Future work includes i) numerical examination using other datasets and ii) system implementation and experiment.

References

- [1] The future economic and environmental costs of gridlock in 2030, An assessment of the direct and indirect economic and environmental costs of idling in road traffic congestion to households in the UK, France, Germany and the USA Report for INRIX, Cebr, July 2014.
- [2] R. Yu, Y. Zhang, S. Gjessing, W. Xia, K. Yang, Toward cloud-based vehicular networks with efficient resource management, IEEE Network, 27(5), pp.48-55, Oct 2013.
- [3] J. Wan, J. Liu, Z. Shao, A. V. Vasilakos, M. Imran, K. Zhou, Mobile crowd sensing for traffic prediction in internet of vehicles, Sensors, 16(1), p.88, Jan 2016.
- [4] Y. Wen, Y. Lu, J. Yan, Z. Zhou, K. M. Deneen, P. Shi, An Algorithm for License Plate Recognition Applied to Intelligent Transportation System, IEEE Transactions on Intelligent Transportation Systems, Vol.12, No.3, Sept 2011.
- [5] A. Lakas, M. Shaqfa, Geocache: sharing and exchanging road traffic information using peer-to-peer vehicular communication, IEEE 73rd Vehicular Technology Conference (VTC Spring), pp. 1-7, May 2011.